

Giorgio Tedde

Bòreo

**für Blockflöten, Schlagzeug
und live electronic**

Meister Musica • Bern

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BÒREO

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Blockflöte (Sopranin, Tenor und Kontrabass) 1 Spieler

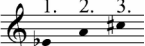
Schlagzeug 1 Spieler

2 Triangel (groß und klein)

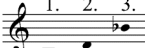
1 Wind Chimes

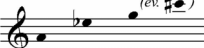
1 Cow Bell (groß)

1 Wind Gong

3 Crotalen: (Es, A, Cis) 

3 Becken (eines muß befestigt um es mit dem Kontrabaßbogen zu spielen)

3 Gongs 

3 Chinesische Gongs 

1 Kleine Maracas

1 Vibraslap (es muß an einer Stative befestigt werden)

1 Guiro

1 Holzblock

2 Bongos

3 Tom

2 Congas

1 Große Trommel mit Pedal

1 Xylophon 

Elektronik durch ein MAX/MSP Patch 1 Spieler

Wichtigste angewandte Prozesse:

Pitch Shifter (bis 10 verschiedene Transpositionen)

Pitch Shifter von der Dynamik gesteuert (Envelope Follower, mit zwei Transpositionen)

Echtzeit Time Stretching (bis 30 mal langsamer mit gleicher Höhe)

Resonatoren (String Modeller)

Ringmodulation

Delay (bis 4 Kanäle)

Panning

Feedback

Klangtechnik

2 Mikrophone (Nieren- und Hypernierencharakteristik,
z. B. AKG CK91 und CK93 auf SE300B Körper)

Mixer 8 Kanäle

2 Mikrophoneingänge

2 Aux mit prefade

Beschallung mit entsprechenden Kabeln und Stativen

MIDI Kontroller (Behringer BCF 2000)

Laptop mit Audiokarte (z. B. Apple Titanium 1GHz)

Max/MSP Runtime (free download)

DETAIL DER ELEKTRONIK

INPUT – OUTPUT, PATCHES, PRESETS

INPUT 1 (BLOCKFLÖTE)	INPUT 2 (SCHLAGZEUG)	TAKT	MATRIX PRESET	PATCHES IN 1	PATCHES IN 2
	TIME STRETCHING	1	1		LiveGran
	TIME STRETCHING	4			
ENV FOLLOWER	TIME STRETCHING	9	2	EnvShift	LiveGran
ENV FOLLOWER	TIME STRETCHING	14			
ENV FOLLOWER	TIME STRETCHING	21			
PITCH SHIFT (1 – 14)		26	3	10ShiftDel	LiveGran
PITCH SHIFT (16 – 21)	TIME STRETCHING	28			
PITCH SHIFT (22 – 25)		29			
PITCH SHIFT (26)		32			
ENV FOLLOWER		33	4	EnvShift	LiveGran
		36	5	10ShiftDel	LiveGran
PITCH SHIFT (16 – 21)	TIME STRETCHING	37			
PITCH SHIFT (22 – 25)		38			
PITCH SHIFT (26)		42			
PITCH SHIFT (27 – 36)	TIME STRETCHING	45			
PITCH SHIFT (37 – 46)		51			
PITCH SHIFT (47)		53			
STR. MOD (PHASER)	TIME STRETCHING	55	6	ModDel	LiveGran
ENV FOLLOWER	TIME STRETCHING	61	7	EnvShift	LiveGran
ENV FOLLOWER	TIME STRETCHING	63			
ENV FOLLOWER	TIME STRETCHING	64			
PITCH SHIFT (47 – 53)		68	8	10ShiftDel	LiveGran
PITCH SHIFT (53 – 55)		69			
PITCH SHIFT (56)		71			
PITCH SHIFT (57 – 60)		76			
PITCH SHIFT (61 – 65)		78			
PITCH SHIFT (66)		79			
	TIME STRETCHING	80	9		LiveGran
	TIME STRETCHING	88			
	2 SHIFTER ON (detune)	91	10	Shift 1&2 + RM	Shift 1&2 LiveGran
2 SHIFTER ON (detune)		94			
RINGMODULATOR		97			
RINGMODULATOR		98			
RINGMODULATOR		99			
shift crescendo	shift crescendo	100			
RINGMODULATOR		103			
	TIME STRETCHING	104			
shift = 300	shift = 300	110			
RINGMODULATOR	RINGMODULATOR	111	11	Shift 1&2 + RM ModDel	Shift 1&2 + RM
(VERSTÄRKT!)		116/8			
Gliss. Ringmodulatorfreq.	Gliss. Ringmodulatorfreq.	117			
shift = detune	shift = detune	118			
PHASER		119			
shift & phaser crescendo	shift crescendo	119/43			
RINGMODULATORcresc	RINGMODULATORcresc	144/60			
2SHIFTER & PHASER OFF	2 SHIFTER OFF	146			
Gliss. Ringmodulatorfreq.	Gliss. Ringmodulatorfreq.	159			

ENV FOLLOWER	TIME STRETCHING	161	12	EnvShift	LiveGran
	TIME STRETCHING	168			
	TIME STRETCHING	169			
		173	13	EnvShift & RM	EnvShift LiveGran
	TIME STRETCHING	175			
	TIME STRETCHING	176			
ENV FOLLOWER	ENV FOLLOWER	176			
ENV FOLLOWER	ENV FOLLOWER	181			
	TIME STRETCHING	186			
	TIME STRETCHING	188			
ENV FOLLOWER	ENV FOLLOWER	188			
	TIME STRETCHING	192			
ENV FOLLOWER	ENV FOLLOWER	192			
	TIME STRETCHING	195			
ENV FOLLOWER	ENV FOLLOWER	195			
RINGMODULATOR	TIME STRETCHING	198/04			
ENV FOLLOWER	ENV FOLLOWER	198/05			
	TIME STRETCHING	210			
	TIME STRETCHING	215			
ENV FOLLOWER	ENV FOLLOWER	215			
	TIME STRETCHING	217			
ENV FOLLOWER	ENV FOLLOWER	217/27			
	PHASER	228/33	14	EnvShift	LiveGran ModDel
	TIME STRETCHING	234			
ENV FOLLOWER		235/38			
	PHASER	236/38			
ENV FOLLOWER	PHASER	241/60			
	TIME STRETCHING	247			
	TIME STRETCHING	261	15	EnvShift Delay 1	LiveGran Delay 2
ENV FOLLOWER		261/92			
DELAY + FEEDBACK	DELAY + FEEDBACK	261/2			
	TIME STRETCHING	266			
	TIME STRETCHING	271			
DELAY + FEEDBACK	DELAY + FEEDBACK	272			
DELAY + FEEDBACK	DELAY + FEEDBACK	277/8			
DELAY + FEEDBACK	DELAY + FEEDBACK	282/3			
	TIME STRETCHING	291			

DETAIL UND WERTE DER PRESETS

PITCH SHIFT1 4X										PRESET VOL/PAN	
1	2	3	4	5	6	7	8	9	10		
									0		1
+1									0		2
+1	+3								0		3
+1	+3	+5							0		4
+1	+3								0		5
+1			-1						0		6
			-1	-3					0		7
			-1	-3	-5				0		8
				-3	-5	-8			0		9
					-5	-8	-10		0		10
						-8	-10	-12	0		11
							-10	-12	0		12
								-12	0		13
								-12			14
PITCH SHIFT2 10X											
									0		16
-1									0		17
-1	-3								0		18
-1	-3	-5							0		19
-1	-3	-5	-8						0		20
-1	-3	-5	-8	-10					0		21
-1	-3	-5	-8	-10	-15				0		22
-1	-3	-5	-8	-10	-15	-19			0		23
-1	-3	-5	-8	-10	-15	-19	-20		0		24
-1	-3	-5	-8	-10	-15	-19	-20	-27	0		25
PITCH SHIFT3 10X											
									0		26
-1									0		27
-1	-3								0		28
-1	-3	-4							0		29
-1	-3	-4	-8						0		30
-1	-3	-4	-8	-9					0		31
-1	-3	-4	-8	-9	-16				0		32
-1	-3	-4	-8	-9	-16	-19			0		33
-1	-3	-4	-8	-9	-16	-19	-20		0		34
-1	-3	-4	-8	-9	-16	-19	-20	-27	0		35
	-3	-4	-8	-9	-16	-19	-20	-27	0		36
		-4	-8	-9	-16	-19	-20	-27	0		37
			-8	-9	-16	-19	-20	-27	0		38
				-9	-16	-19	-20	-27	0		39
					-16	-19	-20	-27	0		40
						-19	-20	-27	0		41
							-20	-27	0		42
						-19	-20	-27	0		43
						-19	-20	-27	0		44
							-20	-27	0		45
						-19	-20	-27	0		46

PITCH SHIFT4 4X

				0	47
+1				0	48
+1	-5			0	49
+1	-5	-6		0	50
+1	-5	-6	-12	0	51
	-5	-6	-12	0	52
		-6	-12	0	53
			-12	0	54
					55
				0	57
+1				0	58
+1	-5			0	59
+1	-5	-6		0	60
+1	-5	-6	-12	0	61
	-5	-6	-12	0	62
		-6	-12	0	63
			-12	0	64
			-12		65
					66

Bòreo

Giorgio Tedde

Liberamente ♩ = 60

Pitch Shift

SOPRANIN

Blockflöte

Stimme

Triangel 1+2

Wind Chimes

Cow Bell

Wind Gong/Met. Platte

Crotalen

Becken

Chin. Gong

Gong

little Maracas

Vibraslap

Guiro

Holzblock

Bongos

Tom 1-2-3

Conga

Große Trommel

Xylophon

Blockflöte Electronics Schlagzeug

ripete ad lib.

ripete ad lib.

p *mp* *p* *mf*

f *f*

p *mp* *p* *mf*

p 3 3

TIME STRETCHING

matrix preset = 1

matrix preset = 2

Bòreo • score

p. sh. 22
 Bkfl. 228
 Trg. 22
 W. Ch. 22
 Cow B. 22
 W.G./M.P. 22
 Cro. 22
 Becken 22
 Ch Gong 22
 Mar 22
 Vslap 22
 Guiro 22
 HBI 22
 Bong 22
 Tom 22
 Conga 22
 GrTr 22
 Blklf 22
 Elect 22
 Schlzg 22

liberamente senza tempo
 a tempo
 MET. PLATTE
 PITCH SHIFT 1/4X
 PITCH SHIFT 2/10X
 T STCH

matrix preset = 3 pitch shift preset = 1 14 pitch shift preset = 16 21

p. sh. 29
 Bkfl. 298
 Cro. 29
 Becken 29
 Ch Gong 29
 Gg 29
 Mar 29
 Vslap 29
 Guiro 29
 HBI 29
 Bong 29
 Tom 29
 Conga 29
 GrTr 29
 Blklf 29
 Elect 29
 Schlzg 29

ripete ad lib.
 aspetta la fine dell'effetto
 liberamente senza tempo
 arco
 ordinario
 REVERB
 ENV FOLL
 PITCH SHIFT 2/10X
 T STCH

pitch shift preset = 22 25 pitch shift preset = 26 matrix preset = 4 matrix preset = 5 pitch shift preset = 16 21

p. sh. 38
 Bkfl. 388
 Trg. 38
 W. Ch. 38
 Cow B. 38
 W.G./M.P. 38
 Becken 38
 Ch Gong 38
 Bong 38
 Tom 38
 Conga 38
 GrTr 38
 Blklf 38
 Elect 38
 Schlzg 38

a tempo MEHRKLANG 1
 ripete ad lib.
 multiphonic
 arco
 REVERB

pitch shift preset = 22 25 pitch shift preset = 26

44 *8^{va}* *multiphonic* *liberamente senza tempo* **MEHRKLANG 2** *a tempo*

p. sh.

Bkfl.

Trg
W. Ch.
Cow B.
W.G./M.P.
Crot.

Becken

Ch Gong

Mar

Vslap

Guiro

HBl

Bong

Tom

Conga

GrTr

Blkfl

Elect

Schlzg

f *arco* *mf* *ff* *mp* *f* *mf*

PITCH SHIFT 3/10X

T_STCH

pitch shift preset = 27 36

poco più mosso ♩ = 66

50 *8^{va}*

p. sh.

Bkfl.

Trg
W. Ch.
Cow B.
W.G./M.P.
Mar

Vslap

Guiro

HBl

Bong

Tom

Conga

GrTr

Blkfl

Elect

Schlzg

mf *mp*

pitch shift preset = 37 46

53 *8^{va}* *senza tempo* *ribattuto ad lib.*

p. sh.

Bkfl.

Trg
W. Ch.
Cow B.
W.G./M.P.

Crot.

Bong

Tom

Conga

GrTr

Blkfl

Elect

Schlzg

f *f*

REVERB

pitch shift preset = 47

matrix preset = 6

T_STCH

RESONANT STRING (PHASER)

56 *a tempo*

Bkfl.

Trg
W. Ch.
Cow B.
W.G./M.P.

Bong

Tom

Conga

GrTr

Blkfl

Elect

Schlzg

p *p*

Bòreo • score

[illegible]

p. sh.

Flz

Flatterzunge

Flatterzunge

Flatterzunge

Bklfl.

Xyl.

Blklfl

Elect Schlz

PITCH SHIFT 4/4X

matrix preset = **8** pitch shift preset = 47 53

pitch shift preset = 54 . 55 . 54 . 53 . 54 . 55

Bòreo • score

p. sh.

Bkfl.

Mar
Vslap
Guero
HBI

Xyl

Blkfl
Elect
Schlwg

pitch shift preset = 54 . 55 . 54 . 53 . 54 . 55

pitch shift preset = 56

Flutterzunge

Flutterzunge

mp *f* *p* *mf*

8va

Bkfl.

Mar
Vslap
Guero
HBI

Xyl

mp *ff*

8va

p *mf* *p* *mf* *f*

mf *mf* *mf*

sempre $\text{♩} = 66$

Bkfl.

Mar
Vslap
Guero
HBI

Bong

Tom

Conga
GrTr

Xyl

Blkfl
Elect
Schlwg

PITCH SHIFT 4/4X

pitch shift preset = 57 . 58 . 59 . 60 . 61 . 62 . 61 . 60

sempre ff

p *f* *f* *f*

8va

mf *sf*

p. sh.

Bkfl.

Mar
Vslap
Guero
HBI

Bong

Tom

Conga
GrTr

Blkfl
Elect
Schlwg

pitch shift preset = . . . 60 . 61 . 62 . 61 . 60

MEHRKLANG 4

Flutterzunge

Flutterzunge

ff *mf* *ff* *ff* *mf* *ff* *mf*

Bòreo • score

TENOR BLOCKFLÖTE

SCHLAGZEUG: SOLO SATZ AD LIBITUM

Bkfl. *88 sfz*

Becken

Ch Gong

Bong

Tom

Conga

GrGr

88 sf (subito p!)

Xyl *88 sf p*

Blkfl

Elect

Schlg

T. STCH

The image shows a musical score for a percussion solo. The title is 'SCHLAGZEUG: SOLO SATZ AD LIBITUM'. The instruments listed are Tenor Blockflöte (Bkfl.), Becken (Cymbal), Ch Gong (Chinese Gong), Bong (Bongos), Tom (Tom-toms), Conga, GrGr (Güiro), Xyl (Xylophone), Blkfl (Blockflöte), Elect (Electric), and Schlg (Schlagzeug/Drum). The score is in 4/4 time. The Tenor Blockflöte part starts with a treble clef, a key signature of one flat (B-flat), and a tempo marking of 88. The percussion parts are marked with various dynamics and accents, including *sfz*, *sf*, *p*, and *sfz*. The Xylophone part is marked with *88 sf p*. The score is divided into two systems, with the first system ending at measure 10 and the second system starting at measure 11. The percussion parts are written in a simplified notation, with the Xylophone part using a standard notation with a treble clef and a key signature of one flat. The Tenor Blockflöte part is written in a simplified notation, with a treble clef and a key signature of one flat. The percussion parts are marked with various dynamics and accents, including *sfz*, *sf*, *p*, and *sfz*. The Xylophone part is marked with *88 sf p*. The score is divided into two systems, with the first system ending at measure 10 and the second system starting at measure 11.

Trg
W. Ch.
Cow B.
W.G./M.P.
Becken
Ch Gong

91

91

Gg
Bong
Tom
Conga
GrTr
Xyl

Blklf
Elect
Schlzg

matrix preset = 10 pitch shift preset = detune (-30; +30)

TENOR BLOCKFLÖTE

The image shows a musical score for a Tenor Blockflöte and several other instruments. The Tenor Blockflöte part is written on a single staff with a treble clef and a key signature of one sharp (F#). It starts at measure 94 and continues through measure 100. The other instruments listed on the left are Trg (Trumpet), W. Ch. (Wood Chime), Cow B. (Cow Bell), W.G./M.P. (Washboard/Maracas), Mär (Maracas), Vslap (Vibraphone), Guiro, HBl (Hand Bell), Bong (Bongos), Tom (Tom-toms), Conga, GrTr (Gong/Trident), Xyl (Xylophone), Blklf (Block Flute), Elect (Electric), and Schlzg (Shamisen). The score includes various musical notations such as notes, rests, dynamics (f, sf, mf, mp), articulation (accents, slurs), and performance instructions (slap, 3). The time signature changes from 4/4 to 3/4 at measure 99.

94

Bklf.

Trg

W. Ch.

Cow B.

W.G./M.P.

Mär

Vslap

Guiro

HBl

Bong

Tom

Conga

GrTr

Xyl

Blklf

Elect

Schlzg

pitch shift preset = detune (-30; +30)

Bòreo • score

OFF

pitch shift = -150; +150

Bòreo • für Blockflöten, Schlagzeug und live electronic
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Bòreo • score

Boreo • score

105

Bkfl.

Mar

Vslap

Guero

HBI

Bong

Tom

Conga

GrTr

Xyl

Blklfl

Elect

Schlz

pitch shift preset = detune (-30; +30)
shift cresce lentamente

107

Bkfl.

Xyl

110

Bkfl.

Xyl

Blklfl

Elect

Schlz

matrix preset = 11

pitch shift = -150; +150

114

Bkfl.

Xyl

Blklfl

Elect

Schlz

116

Bkfl.

Bong

Tom

Conga

GrTr

Xyl

Blklfl

Elect

Schlz

rallentando

MEHRKLANG

glissando Ringmodulatorfrequenz

Bòreo • score

119 *a tempo* *slap* 3 3

Bkfl. *(subito p!)* *p* *ff* *sf* *p* *(subito p!)* *mp* *crescendo a poco a poco fino a ff*

Bong

Tom

Conga

GrTr

Xyl 119 *(subito p!)* *p* *mf* *mf* *p* *(subito p!)* *crescendo a poco a poco fino a ff*

Blkfl

Elect

Schlzg

shift fades to detune

RINGMODULATOR ON OFF PHASER

PHASER + 2SHIFT (start = only detune) *crescendo a poco a poco fino a ff*

121

Bkfl.

Xyl 121 *Glissando*

123

Bkfl.

Gg

Bong

Tom

Conga

GrTr

Xyl 123 *Gliss* *mf* *Glissando*

125

Bkfl.

Xyl 125 *Glissando* *Glissando* *Glissando*

127

Bkfl.

Xyl 127 *Glissando* *Glissando* *Glissando* *Glissando*

129

Bkfl.

Xyl 129 *Glissando* *Glissando* *Glissando* *Glissando*

131

Bkfl.

Bong

Tom

Conga

GrTr

Xyl

Glissando

134

Bkfl.

Bong

Tom

Conga

GrTr

Xyl

Glissando

Blkfl

Elect

Schlzg

2SHIFT = ON

PHASER = ON

poco accelerando - - - - -

137

Bkfl.

Bong

Tom

Conga

GrTr

Xyl

Glissando

(ev. ripete ad libitum)

142

Bkfl.

Trg

W. Ch.

Cow B.

W.G./M.P.

Becken

Ch Gong

Bong

Tom

Conga

GrTr

Xyl

Gliss

Ringmodulator

ON

RINGMODULATOR

RINGMOD fade in ON

ripete ad lib. minimo 3 volte

Boreo • score

Boreo • score

tempo primo

Bkfl. 147 *mf* 5 *f* *Glissando*

Trg 147 *mf*

W. Ch. 147 *mf*

Cow B. 147 *mf*

W.G./M.P. 147 *mf*

Becken 147 *mf*

Ch Gong 147 *mf*

Gg 147 *mf*

Bong 147 *mf*

Tom 147 *mf*

Conga 147 *mf*

Grtr 147 *mf* *Glissando* *mf* *Gliss.* *Glissando* *Gliss.* *Gliss.*

Xyl 147 *mf*

Blklf 147 *mf*

Elect 147 *mf*

Schlzg 147 *mf*

(PHASER = ON)

[illegible]

The musical score for "The Rhythm of the Night" by Nightwish is presented in a multi-staff format. The instruments and their parts are as follows:

- Bkfl.** (Bassoon): Features a melodic line with various dynamics including *ff*, *fff*, and *rit.* (rallentando).
- Trg.** (Trumpet): Plays a melodic line with dynamics like *mf* and *ff*.
- W. Ch.** (Wood Chimes): Provides a rhythmic accompaniment.
- Cow B.** (Cowbell): Provides a rhythmic accompaniment.
- W.G./M.P.** (Wah Wah Pedal/Melodica): Provides a rhythmic accompaniment.
- Becken** (Cymbal): Provides a rhythmic accompaniment.
- Ch Gong** (Chinese Gong): Provides a rhythmic accompaniment.
- Bong** (Bongos): Provides a rhythmic accompaniment.
- Tom** (Toms): Provides a rhythmic accompaniment.
- Conga** (Conga): Provides a rhythmic accompaniment.
- GrTr** (Guitar): Provides a rhythmic accompaniment.
- Xyl** (Xylophone): Provides a rhythmic accompaniment.
- Blkfl** (Black Flute): Provides a rhythmic accompaniment.
- Elect** (Electric Guitar): Provides a rhythmic accompaniment.
- Schlzg** (Saxophone): Provides a rhythmic accompaniment.

The score includes various musical notations such as notes, rests, and dynamic markings (*ff*, *fff*, *mf*, *rit.*, *rallentando*). It also features a section labeled "2 SHIFTER FADING IN" and "2SHIFT = ON".

lento ♩ = 50 *liberamente* ----- *a tempo* *wie chinesisches Gong*

Bkfl. 162 *mp* *f* *p* *f* *p* *mp*

Trg. W. Ch. Cow B. W.G./M.P. 162 *mp* *p*

Crot. 162 *arco* *arco*

Becken 162 *p* *p* *f* *p* *f* *mf*

Ch Gong 162 *p* *p* *f* *p* *f* *mf*

Bong 162 *p* *p* *f* *p* *f* *mf*

Tom 162 *p* *p* *f* *p* *f* *mf*

Conga GrTr 162 *p* *p* *f* *p* *f* *mf*

Xyl 162 *p* *p* *f* *p* *f* *mf*

Blkfl. ENV_FOLL *f* *mf* *mp*

Elect. T_STCH

Schlzlg. T_STCH

matrix preset = **12**

time stretching = 0,1 (10%)

169 *MEHRKLANG E* *ordinario* *liberamente*

Bkfl. 169 *f* *p* *mf* *mf*

Stimme 169 *p* *mf* *mf*

Trg. W. Ch. Cow B. W.G./M.P. 169 *mp* *pp*

Crot. 169 *f* *p* *mf* *p*

Becken 169 *p* *p* *mf* *p*

Ch Gong 169 *p* *p* *mf* *p*

Mar. Vslap. Guiro. HBl. 169 *p* *p* *mf* *p*

Bong 169 *mf* *mf* *mf* *mf*

Tom 169 *mf* *mf* *mf* *mf*

Conga GrTr 169 *mp* *f* *mf* *mf*

Blkfl. 169 *f* *mf* *mf* *mf*

Elect. 169 *f* *mf* *mf* *mf*

Schlzlg. 169 *f* *mf* *mf* *mf*

174 *a tempo* *liberamente* *(molto lentamente)*

Bkfl. 174 *p* *mf* *f* *p* *f* *p* *f* *p* *f* *p*

Stimme 174 *p* *mf* *f* *p* *f* *p* *f* *p* *f* *p*

Becken 174 *p* *f* *p* *f* *p* *f* *p* *f* *p* *f*

Ch Gong 174 *p* *f* *p* *f* *p* *f* *p* *f* *p* *f*

Mar. Vslap. Guiro. HBl. 174 *p* *f* *p* *f* *p* *f* *p* *f* *p* *f*

Bong 174 *mf* *mf* *mf* *mf* *mf* *mf* *mf* *mf* *mf* *mf*

Tom 174 *mf* *mf* *mf* *mf* *mf* *mf* *mf* *mf* *mf* *mf*

Conga GrTr 174 *p* *p* *p* *p* *p* *p* *p* *p* *p* *p*

Xyl 174 *mp* *p* *mp* *p* *mp* *p* *mp* *p* *mp* *p*

Blkfl. 174 *f* *f* *f* *f* *f* *f* *f* *f* *f* *f*

Elect. 174 *f* *f* *f* *f* *f* *f* *f* *f* *f* *f*

Schlzlg. 174 *f* *f* *f* *f* *f* *f* *f* *f* *f* *f*

matrix preset = **13**

Bòreo • score

a tempo *liberamente* *a tempo*

181

Bklfl. *mp* *mf* *f*

Stimme

Becken

Ch Gong

Mar

Vslap

Guirò

HBl

Bong

Tom

Conga

GrTr

Blkfl

Elect

Schlzg

ENV_FOLL

ENV_FOLL

185

Bklfl. *mp* *f* *mp* *mf* *mp* *f*

Stimme

Becken

Ch Gong

Bong

Tom

Conga

GrTr

Blkfl

Elect

Schlzg

ENV_FOLL

ENV_FOLL

193

Bklfl. *mp* *f* *ff* *mf* *f* *mf*

Stimme

Crot.

Becken

Ch Gong

Mar

Vslap

Guirò

HBl

Bklfl

Elect

Schlzg

199

Bklfl. *f* *mp* *ff* *mp* *f* *p* *f*

Trg

W. Ch.

Cow B.

W.G./M.P.

Crot.

Becken

Ch Gong

Mar

Vslap

Guirò

HBl

Bong

Tom

Conga

GrTr

Blkfl

Elect

Schlzg

RINGMODULATOR

OFF

RINGMODULATOR

simile ad libitum

ON

ON

glissando Ringmodulatorfrequenz

Bòreo • score

PERCUSSION - SCORE

liberamente a tempo

206 207 208 209 210 211 212

Bkfl. *p* *mf* *mf* *f*

Crot. *f*

Becken *p*

Ch Gong *p*

Mar *p* *f* *p* *f*

Vslap *p* *f* *p* *f*

Guiro *p* *f* *p* *f*

HBl *p* *f* *p* *f*

Bong *p* *f* *p* *f*

Tom *p* *f* *p* *f*

Conga *p* *f* *p* *f*

Grtr *p* *f* *p* *f*

Blklf *mf*

Elect *mf*

Schlzg *mf*

poco più lento ma a tempo
wie chinesisches Gong

♩ = 60 ~ 66
Lufteffekt (ziemlich hörbar!!)

213

Bkfl. *mp*

Becken *mp* *p* *f* *p*

Ch Gong

Gg

Mar

Vslap

Guiro

HBl

Bong

Tom

Conga

GrTr

Blkfl

Elect

Schlzg

mit Schlagbesen

mit Schlagbesen

ENV_FOLL

ff

[illegible]

SCHLAGZEUG: SOLO SATZ AD LIBITUM
~~~~~ KONTRABASS BLOCKFLOTE

[illegible]

PHASER = ON
matrix preset = 14

Bòreo • score

[illegible]

KONTRABASS BLOCKFLÖTE

slap

Kontrabass luft4+5MP3

Bkfl.

mf

f

p

Becken

Ch Gong

Gg

Mar

V'slap

Guio

HBl

Blkfl

Elect

Schlzg

PHASER = OFF

Labium auf und zu

KONTRABASS LUFT RHYTHM MP3

236

Bkfl.

236

Trg

W. Ch.

Cow B.

W.G./M.P.

236

Gg

236

Mar

Vslap

Guiro

HBI

Bong

236

Tom

Conga

GrTr

236

Blklf

Elect

Schlzg

MET. PLATTE

RRRRRRRRRR

mp

f

mp

p

ENV_FOLL

PHASER

PHASER = ON

242

Bkfl.

Trg
W. Ch.
Cow B.
W.G./M.P.

Gg

Mar
Vslap
Guero
HBI

Bong

Tom

Conga
GrTr

Xyl

Blkfl
Elect
Schlgz

PHASER

245

Bkfl.

Gg

Mar
Vslap
Guero
HBI

Bong

Tom

Conga
GrTr

Blkfl
Elect
Schlgz

PHASER

248

Bkfl.

Gg

Mar
Vslap
Guero
HBI

Bong

Tom

Conga
GrTr

Xyl

Blkfl
Elect
Schlgz

PHASER

Kontrabass larm2 MP3

12

252 3 3 3 3 12 12 12 12 12 12 12 12

Bkfl. *f* *fff* *fff* *fff* *fff* *fff* *fff* *fff* *fff* *fff* *fff* *fff*

Trg

W. Ch.

Cow B.

W.G./M.P.

Becken

Ch Gong

252 *mf* *f* *f* *f* *f* *f* *f* *f* *f* *f* *f* *f*

Gg

Bong

Tom

Conga

GrTr

252 *mf* *f* *f* *f* *f* *f* *f* *f* *f* *f* *f* *f*

Xyl

252 *mf* *ff* *mf* *mf* *mf* *mf* *mf* *mf* *mf* *mf* *mf* *mf*

Blklf

Elect

Schlzg

PHASER

18 **Bòreo • für Blockflöten, Schlagzeug und live electronic**
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257

Bkfl. *ff* *mp* *ff* *mp*

Mar Vslap Guiro HBl

Bong *p* *p*

Tom

Conga GrTr

Xyl *mf* *p* *mp* *p*

Blkfl Elect Schlzg PHASER

259

Bkfl. *ff* *mp* *ff* *mp* *f* *p*

Trg W. Ch. Cow B. W.G./M.P. Becken Ch Gong

Gg

Bong *mf* *f*

Tom

Conga GrTr *mp* *p* *p*

Xyl *mp* *p* *mp* *mp* *p*

Blkfl Elect Schlzg PHASER

senza tempo. a tempo

whistles tones *ad libitum*

262

Bkfl. *p* (aber hörbar!) *p* *mf* *p < mp* *p* *mf*

Stimme warten auf whistles + envelope Effekt!

Becken *ppp* *mf* *pp*

Ch Gong

Gg

Bong warten auf whistles + envelope Effekt!

Tom *pp* *pp*

Conga GrTr *f* *pp*

Xyl *mf* *pp*

Blkfl Elect Schlzg ENV_FOLL = *ff* ENV_FOLL *f*

DELAY IN = ON matrix preset = **15** delay + fdbk = 3000 ms

DELAY IN = OFF

liberamente fino alla fine mit vielem Luft

Bòreo • score

Bòreo • score

Klappen Geräusch (frei!!!)

DELAY IN = ON
delay + fdbk = 3000 ms

DELAY IN = OFF

DELAY IN = ON
delay + fdbk = 3000 ms

DELAY IN = OFF

matrix preset = 16

meister
m
musica